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Practical guide for lift directors, lift planners, rigging engineers, site superintendents, field engineers, rigging foremen, heavy lift managers, heavy haul planners, crane operators, and advanced riggers Gain a thorough understanding of animation and character rigging using Autodesk 3ds Max to create realistic character animations. This book is split into three modules that are subsequently divided into chapters. The first module is the foundation module: in this module you'll cover, among other topics, the 12 cardinal principles of animation with reference to classic real-world examples and famous movies/animation shots. Using these, the further chapters explore using key frames and graph editors to obtain fluid motion in your animations. Practical examples are used to better explain which feature suits a particular scenario. The second module, called the backbone module, introduces you to deformation tools and their use for character animation. Further chapters cover driven animations, constraints posed by bones, bipeds, and the CAT tools available in 3ds Max 2019. The final module, the lifeline module, encourages you to bring your character to life by applying principles learnt in the previous modules. Here you will be guided on how to retarget animations from one character to other characters or rigs. On completing Character Rigging and Advance Animation, you will be able to create character rigs for bipeds and quadrupeds with ease, animating them with life-like motion. What You Will Learn Understand the 12 principles of animation Set up an animation-ready character rig from scratch Master the deformation tools available for animation Who This Book Is For Readers who are familiar with 3ds Max at a basic level and are looking at getting into character rigging and animation. Combining and updating the renowned Rigger's Apprentice and Rigger's Locker, meets the changing face of modern materials and technology while remaining true to rigging's best traditional principles and practices. It's much more than a knot book, though the knots a sailor needs are all here. It's a book for sailors who want the satisfaction and hard-cash savings of stepping their own masts, inspecting and maintaining their own rigs, and turning their own tailsplines and wire eyesplines. It is for boatowners who want to replace an entire gang of rigging themselves--measuring, choosing appropriate wire, turning soft eyes, leathering, and serving. It is for bluewater voyagers who want to feel secure in the knowledge that, should a shroud carry away far at sea, they will be able to repair it. The Complete Rigger's Apprentice is also a free-roaming collection of useful ideas and tips on everything from supplementing winches with block and tackle, to rigging snubbers at anchor, to using pantyhose for an emergency fanbelt. In short, it's the definitive book on the art of rigging, written by its most entertaining practitioner. This recently released and updated 2nd edition of Entertainment Rigging is the definitive book on the subject. This premier and highly comprehensive book covers all aspects of arena rigging, from practical shackle details to complex force equations. Although the focus for Entertainment Rigging is the entertainment industry, the information is applicable to many trades that use rigging, such as construction, mining, material handling, logging, longshore work, cranes, and industrial rigging. These 700+ pages, include hundreds of updated drawings, pictures and tables. You will find dozens of formulas which enable working riggers to simply calculate dimensions, forces, loads, and the required strength of rigging equipment. It also contains many rules of thumb which enable safe rigging without calculations.? 700 pages, 8.25" x 10.75", softbound Topics Include but are not limited to: Rigging 101? Accident Prevention? Shock Loads & Safeties? Algebra 101? Engineering 101? Deadhangs 101? Center of Gravity? Advanced Deadhangs? Bridles & Bridle Forces? Rated Capacity Table, and many more topics While the technology of filmmaking has changed dramatically over the last 20 years, the basics of effective studio gripping are the same-a thorough knowledge of equipment, safety, and tools remains the foundation for success. A heavily illustrated reference and learning tool, Uva's Basic Grip Book provides grounding in basic grip equipment, techniques, and safety issues. It distills the most beginner-friendly information offered in Uva's original Grip Book into a handy reference and guide prepared especially for the beginning professional. Updated with the latest studio

grip equipment, the book also offers a complete list of personal grip tools that every grip should have, more than 100 tricks of the trade, and a review test designed to affirm new knowledge. Uva's Basic Grip Book also offers safety tips for gripping, detailed descriptions of positions within the grip department, and advice designed to help land that first job and get established in this very competitive industry. A fully updated and expanded glossary completes the book. Uva's Basic Grip Book covers beginners' most frequently asked questions and helps them to acquire basic skills. It also looks at the different positions within the grip department and offers helpful advice in getting that first job. Like its predecessor, Uva's Basic Grip Book is filled throughout with Tricks of the Trade, as well as tips on common practice and safety. An improved and expanded glossary completes the book. Important study describes every improvement made in seafaring equipment up to the mid-19th century — from anchors, bobstays, booms, and cat-head stoppers, to a flying jib, halliards, nippers, and topsail buntlines. 218 illustrations. The definitive guide to distribution and transmission line technology—fully updated Completely revised to reflect the 2012 National Electrical Safety Code (NEC), The Lineman's and Cableman's Handbook, 12th Edition, provides in-depth information on overhead and underground distribution and transmission lines. The latest OSHA, ANSI, and ASTM standards are emphasized throughout. This authoritative resource presents basic principles, equipment, standards, and safety regulations, allowing electrical workers to avoid costly errors, diagnose and repair power failures, and ensure optimum safety. A wealth of illustrations and photographs make it easy to understand the material, and self-test questions and exercises help reinforce key concepts. Comprehensive coverage includes: Electrical principles and systems * Substations * Circuits * Construction * Wood-pole, aluminum, concrete, fiberglass, and steel structures * Distribution automation * Emergency system restoration * Unloading, hauling, erecting, setting, and guying poles * Insulators, crossarms, and conductor supports * Line conductors * Distribution transformers * Lightning and surge protection * Fuses * Switches, sectionalizers, and reclosers * Voltage regulators * Transmission tower erection * Stringing, sagging, and joining line conductors * Live-line maintenance * Grounding * Street lighting * Underground distribution * Vegetation management * Distribution transformer installation * Electrical drawing symbols * Single-line and schematic diagrams * Voltage regulation * Units of measurement, electrical definitions, electrical formulas, and calculations * Maintenance of transmission and distribution lines * Rope, knots, splices, and gear * Climbing and wood poles * Protective equipment * OSHA 1910.269 * Resuscitation * Pole-top and bucket rescue Since 1957 successive editions of the Handbook of Rigging for Construction and Industrial Operations have delivered proven solutions for erecting reliable rigs and scaffolds for plants and factories, loading docks, mines and ports, and construction and demolition sites. Complete with extensive coverage of relevant OSHA regulations plus the author's own expert advice on safe practices, this definitive guide shows you how to select and use: rigging tools—fiber and wire-strand rope, slings and hitches, end attachments and fittings, and blocks, sheaves, reeving, and drums—scaffolding and ladders—both manual and powered swinging and suspended scaffolds, wood and metal stationary scaffolds, specialized scaffolds, and portable ladders, rigging machinery—derricks and cranes, overhead hoists, personnel/material hoists, and helicopters, rigging accessories—jacks, rollers, and skids plus safety belts, lifelines, and nets. While some rigging books focus too much on the theory of rigging and provide little instruction, others do the exact opposite and offer no reasoning behind the button-pushing. An Essential Introduction to Maya Character Rigging, 2nd Edition, however, offers a perfect balance. Cheryl Briggs' text is built for the classroom, with step-by-step tutorials that guide the reader through the rigging process. With vibrant screenshots and a plethora of helpful tips, this book provides a strong foundation in character rigging for anyone who wants to pursue 3D animation or more advanced rigging topics. Features Provides readers with fundamental techniques to give them a firm grasp on Maya character rigging. Thorough step-by-step tutorials, which provides instruction on how to create biped, quadruped, and prop rigs. Continuous updates and further support can be located at www.cherylcabreracreates.com Cheryl Briggs (formerly Cabrera) is an award-winning animated short film director. She has advised and guided aspiring animators, game artists, and visual effects artists for 20 years. Since 2009, Cheryl has taught all aspects of production in the Character Animation specialization in the School of Visual Arts and Design at the University of Central Florida. She also taught as Professor of Animation at the Savannah College of Art and

Design from 2001 to 2009. Cheryl is currently on the Board of Directors for the Animation Hall of Fame. She also is a member of the Special Interest Group on Computer Graphics and Interactive Techniques (SIGGRAPH), the International Animated Film Society (ASIFA-Hollywood), Women in Animation, Women in Film and Television, and the Society for Animation Studies. Cheryl is also an Autodesk Certified Professional and an Autodesk Certified Instructor in Maya. She is the author of An Essential Introduction to Maya Character Rigging (Focal Press, 2008), Reel Success: Creating Demo Reels and Animation Portfolios (Focal Press, 2013), and Animating Short Stories: Narrative Techniques and Visual Design (Bloomsbury Academic, 2019). Cheryl holds a B.A. and M.Ed. in Education and an M.F.A. in Computer Art with a specialization in 3D Animation. She is a digital artist and animator that blends the lines between digital imagery and the traditional painting medium. She has participated in numerous group and solo exhibitions in the United States and her work is featured in several private collections. Her award-winning students have been featured in animation festivals worldwide, and many have gone on to work within the entertainment industry. In a follow-up book, which re-iterates the principles of "Digital Creature Rigging: The Art & Science of CG Creature Setup in 3ds Max", and enhances their relativity with advanced wing, tail and tentacle setups. This book will discuss advanced rigging techniques in 3ds Max, while readers create a fish, octopus and a Game of Thrones style dragon! Key Features This is the next step in CG creature setups in 3ds Max. Although 3ds Max specific, the techniques and foundations will work for any 3D application. By following the step-by-step guides in this book, you can finish and complete a portfolio ready. Each chapter will include an introduction and a summary, giving significance to the start and end of each chapter where our readers can rest! This book includes a companion website where chapter supplements and core files and documents could be easily accessed. From the basics of physical forces and mathematical formulas to performer flying and stage automation, Entertainment Rigging for the 21st Century provides you with insider information into rigging systems and the skills you need to safely operate them. Over the past decade, the entertainment industry has witnessed major changes in rigging technology, as manually operated rigging has given way to motorized systems in both permanent and touring productions, and greater attention has been paid to standardizing safety practices. This book leads you through what is currently happening in the industry, why it's happening, and how. Accessible for riggers and non-riggers alike, it contains details on the technology and methodology used to achieve the startling effects found in concerts and stage shows. With a foreword written by Monona Rossol, this text contains contributions from industry leaders including: Rocky Paulson Bill Gorlin Tray Allen Roy Bickel Keith Bohn Karen Butler Stuart Cox Bill Sapsis Dan Culhane Eddie Raymond Chris Higgs Carla Richters Joe McGeough Scott Fisher Discover the concepts and techniques required to rig engaging CG character models with Maya in this unique book and DVD package. The stunning color images show just what you can achieve, and the detailed step-by-step tutorials show exactly how to achieve them. Every technique and tip is backed up with practical tutorials, using the models, student work and tutorial assets on the companion DVD to offer a crash course in this vital skill. With Cheryl Cabrera you'll learn about: Designing your first Biped Character; Creating your first Biped Character - Modeling Basics, Biped Character Facial Expressions, Texturing Basics; Skeleton setup for a Biped Character Joint Placement; Control Rig setup for a Biped Character - IK and FK; Wrapping up the setup; Skinning your Character Crane Handbook offers extensive advice on how to properly handle a crane. The handbook highlights various safety requirements and rules. The aim of the book is to improve the readers' crane operating skills, which could eventually make the book a standard working guide for training operators. The handbook first reminds the readers that the machine should be carefully tested by a regulatory board before use. The text then notes that choosing the right crane for a particular job is vital and explains why this is the case. It then discusses how well-equipped and durable the crane should be. The next chapters talk about the crane's operating controls; each control is identified and explained. The book lists the requirements that the crane must meet, while the final chapters explore proper set-up, maintenance, and precautions. The text is a very helpful reference for crane operators, owners, and contractors and could be of interest to casual readers as well. "An advanced training series that requires the user to have already mastered basic climbing skills (or aerial lift operation) and cutting techniques. This series begins with the basic methods for hardware selection and use, knot tying, and limb removal, and advances to

compound rigging techniques and methods for removing heavy wood."-- Back cover of accompanying book. A rig can be the single thing that makes or breaks a sci fi film! Learn how to rig and animate believable creatures with Digital Creature Rigging: The Art & Science of CG Creature Setup in 3ds Max. Readers of Mike Uva's GRIP BOOK who are interested in more detailed information on the work of the grip department will welcome his new rigging manual, clearly detailing all the ways to mount cameras and lights both on a set as well as on location. The book covers the latest truss systems, rigging equipment and portable stages, as well as lifts, boom arms and camera mounts for every type of moving vehicle. The book is not limited to equipment specifications, however; Uva offers tips and tricks throughout in order to make the process of setting up and shooting safer and more efficient. Grips often need to invent makeshift solutions in a short time, and Uva shares many such devices developed over his years in the film and TV industry. This book will help grips and key grips move on to the bigger feature projects and commercials that require this equipment. It will also be useful for directors of photography and producers in pre-planning the required equipment for specific shots. Rig it Right! breaks down rigging so that you can achieve a fundamental understanding of the concept. The author will get you up and rigging with step-by-step tutorials covering multiple animation control types, connection methods, interactive skinning, BlendShapes, edgeloops, and joint placement, to name a few. The concept of a bi-ped is explored as a human compared to a bird character allowing you to see that a bi-ped is a bi-ped and how to problem solve for the limbs at hand. Rig it Right! will take you to a more advanced level where you will learn how to create stretchy rigs with invisible control systems and use that to create your own types of rigs. Key Features Hone your skills every step of the way with short tutorials and editable rigs that accompany each chapter. (17+ rigs!!). Read "Tina's 10 Rules of Rigging" and build the foundational knowledge needed to successfully rig your characters. Visit the companion website and expand your newfound knowledge with editable rigs, exercises, and videos that elaborate on techniques covered in the book. Companion data filled with example files at http://routledgetextbooks.com/textbooks/_author/ohailey/ AR(Augmented Reality) enabled images throughout the book! Coffee is not required - but encouraged. Loaded with information and illustrations on standard and advanced climbing techniques, tools of the trade, rigging, throwline installation as well as a complete section on knots and hitches. For beginners or professional arborists. This fully indexed third edition remains the only book in any language that covers the design, operation, and maintenance of stage-rigging equipment. Combining and updating the Rigger's Apprentice and Rigger's Locker, this book addresses modern materials and technology while remaining true to rigging's best traditional principles and practices. It is a book which should appeal to anyone who wants the satisfaction and cash savings of stepping their own mast, inspecting and maintaining their own rig and tuning their own tailsplines and wire eyesplines. Succinct and jargon free, Stage Rigging Handbook remains the only book in any language that covers the design, operation, and maintenance of stage rigging equipment. It is written in an at-a-glance outline form, yet contains in-depth information available nowhere else. This second edition includes two new parts: the first, and expanded discussion of the forces and loads on stage rigging components and the structure supporting them; the second, an examination of block and tackle rigging. The remaining four parts contain numerous revisions. Explaining his purpose, Jay O. Glerum points out that four main principles make up the core of this book: know the rigging system; know that it is in safe working order; know how to use it; keep your concentration. Glerum applies these principles to all of the major types of stage rigging systems, including block and tackle, hemp, counterweight, and motorized. He describes each type of rigging, then thoroughly reviews the operating procedures and ways of inspecting existing systems. This exceptionally produced trainee guide features a highly illustrated design, technical hints and tips from industry experts, review questions and a whole lot more! Key content includes: Advanced Rigging, Lift Planning, and Personnel Lifts. Instructor Supplements Instructors: Product supplements may be ordered directly through OASIS at <http://oasis.pearson.com>. For more information contact your Pearson NCCER/Contren Sales Specialist at <http://nccer.pearsonconstructionbooks.com/store/sales.aspx>. · Annotated

Instructor's Guide (AIG) Paperback (Includes access code for Instructor Resource Center) 978-0-13-215462-8 · TestGen Software and Test Questions - Available for download from www.nccercontrenirc.com. Access code comes in AIG and also available separately. · Additional TestGen Software Access Code Cards 978-0-13-257612-3 · PowerPoint® Presentation Slides 978-0-13-257363-4 Readers of Mike Uva's GRIP BOOK who are interested in more detailed information on the work of the grip department will welcome his new rigging manual, clearly detailing all the ways to mount cameras and lights both on a set as well as on location. The book covers the latest truss systems, rigging equipment and portable stages, as well as lifts, boom arms and camera mounts for every type of moving vehicle. The book is not limited to equipment specifications, however; Uva offers tips and tricks throughout in order to make the process of setting up and shooting safer and more efficient. Grips often need to invent makeshift solutions in a short time, and Uva shares many such devices developed over his years in the film and TV industry. This book will help grips and key grips move on to the bigger feature projects and commercials that require this equipment. It will also be useful for directors of photography and producers in pre-planning the required equipment for specific shots. A manual of pastimes which includes instructions for making kites, fishing poles, a blow gun, boats, and theatrical costumes, and for raising dogs, stuffing animals, stocking an aquarium, and camping. Arranged by season. The rigging of period ship models is the most complex task which any modeller has to take on, for an eighteenth-century man-of-war boasted mile on mile of rigging, more than 1,000 blocks, and acres of canvas. To reduce this in scale, and yet retain an accurate representation, is an awesome undertaking. This now classic work untangles the complex web, and, using some 400 drawings, the author shows clearly how each separate item of rigging is fitted to the masts, yards and sails. Each drawing deals with only one particular item so that it can be seen clearly in isolation. The lead of a particular halliard, the arrangement of a bracing line, these and every other detail is depicted with startling clarity. Based on the author's research of numerous eighteenth-century models, each one with its contemporary rigging still extant, the information is both meticulous and accurate. The remarkable visual immediacy and clarity of this work makes it truly unique and no modeller of period ships can afford to be without it at his side. In addition, the book is a [must-have] practical reference work for all those involved in the rigging and repair of historic ships. Whether you are a student technician or a union rigger, The Arena Riggers' Handbook is a "must have" book for your library. Written by experienced and certified riggers, this book clearly describes all aspects of arena rigging, including: hardware, rigging techniques, electricity, rigging math, safety and more. It even includes an arena rigging quiz to help you assess your preparedness for taking an arena rigging certification exam. The Cal/OSHA Pocket Guide for the Construction Industry is a handy guide for workers, employers, supervisors, and safety personnel. This latest 2011 edition is a quick field reference that summarizes selected safety standards from the California Code of Regulations. The major subject headings are alphabetized and cross-referenced within the text, and it has a detailed index. Spiral bound, 8.5 x 5.5" This classic is organized as follows: Making Rope Behave Knot, Bend or Hitch? Anyone Can Splice The Short Splice The Long Splice The Stowage of Rope How to Lay Up a Grommet Whippings The Heaving Line Some Notes on Seizing Worming, Parceling and Serving The Running Turk's Head The Star Knot The Tack Knot The Lanyard Knot Matthew Walker's Knot A Simple Rope Mat Ladder Mat and Block Mat A Russian or Walled Mat A Sword Mat A Rope Ladder with a New Twist Plaited Sennits Crown Sennits Rope Handles Coach whipping Grafting, Pointing and Hitching Cockscombing The Sea Chest Deadeyes and Lanyards Decorative Wall Bag Tom Crosby's Ditty Sox The Rigger's Little Helper Wooden Bilge Pumps Palm and Needle Practice The Ditty-Bag The Sea Bag The Bell Rope Wooden Cleats Rope Fenders Stopped Blocks Canvas Deck Bucket Rigging a Jackline Sail Stop Bag Some Notes on the Use of "Taykles" A Lanyard for a Cannon The Catboat Race Making a Mast Boot The Water Jug Registration Numbers Art and Yacht Design Synthetic Fibers and Their Characteristics DVD-ROM includes over 9 hours of video lectures. A guide to both practical and theoretical aspects of rigging for the entertainment industry.

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